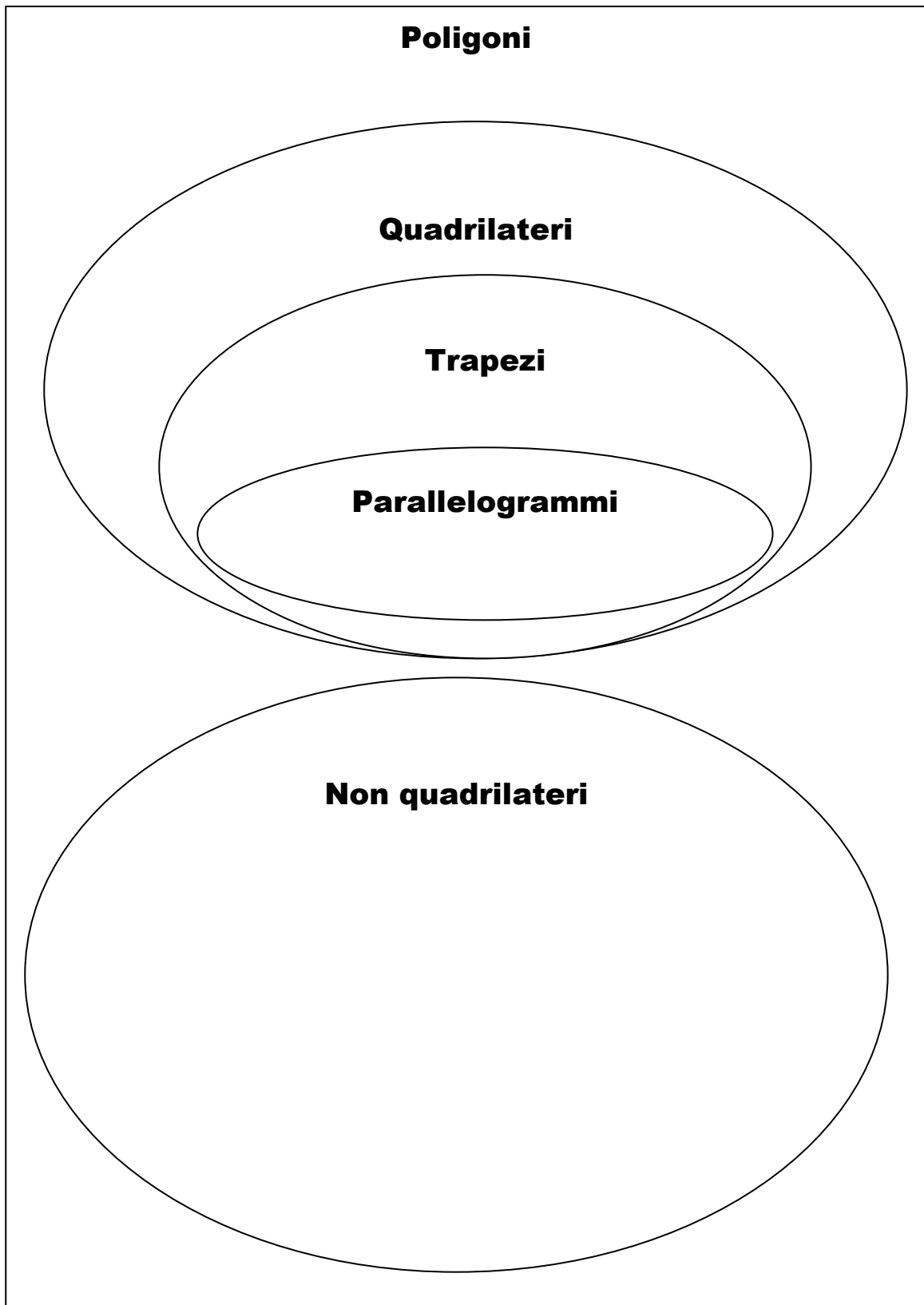


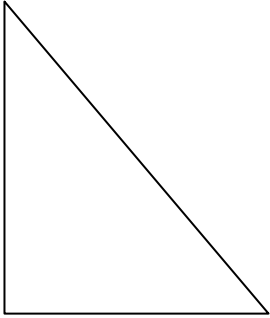
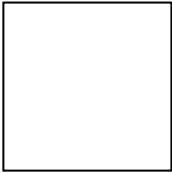
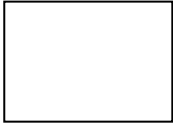
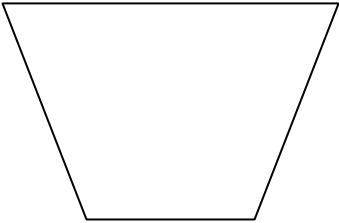
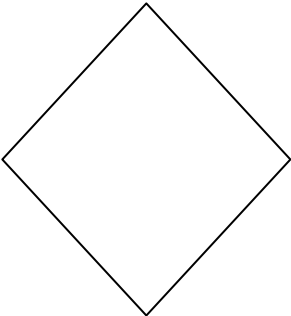
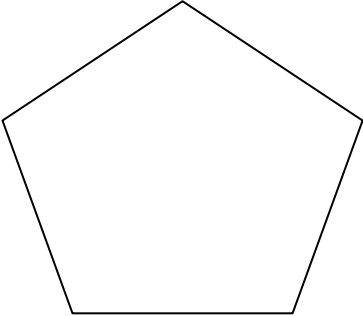
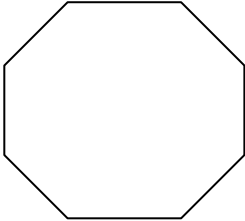
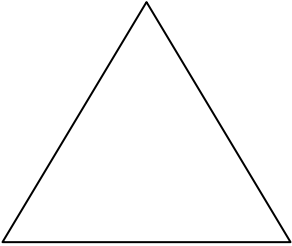
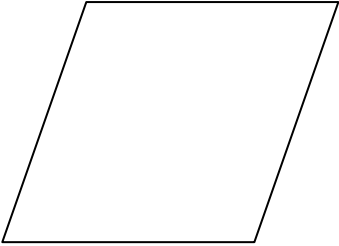
POLIGONI

Prepariamo con i bambini un cartellone seguendo questo schema:



I bambini contribuiranno al cartellone, disegnando i poligoni su cartoncino; ritagliandoli e incollandoli al posto giusto.

Poligoni da inserire

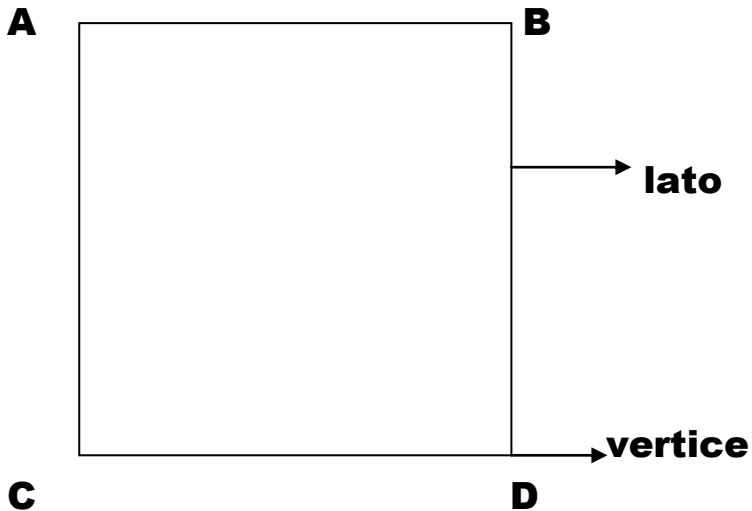


Esaminiamo i poligoni

Esaminiamo e classifichiamo i poligoni e per ognuno facciamo una “carta d’identità”:

Esempio:

Quadrato



- 4 LATI** $AB=BD=CD=AC$
- $AB//CD$ $AC//BD$ (lati paralleli)**
- 4 ASSI DI SIMMETRIA (farli disegnare)**
- 4 vertici**
- 4 angoli**

Abbiamo esaminato un quadrato: di esso abbiamo rilevato le caratteristiche principali: lati, angoli, vertici e assi di simmetria. Seguiremo questo schema per analizzare anche gli altri poligoni.